Mon Oct. 13
-Thu Oct. 16
2008
UTampere

Philosophy and Digital Media
Course Description, Syllabus Information and Schedule
Cynthia M. Grund, FT
Institute of Philosophy, Education and The Study of Religions
University of Southern Denmark at Odense (SDU)

STUDENTS WISHING TO TAKE THIS COURSE FOR CREDIT CAN RECEIVE 2 ECTS FOR WRITING A 10-PAGE PAPER AND SENDING IT TO C. M. GRUND AT cmgrund@ifpr.sdu.dk. THE PAPER WILL BE GRADED ON A PASS-FAIL BASIS.

DAY ONE
2008-10-13, Monday, 4:15pm – 7:00pm
Pinni B3117, University of Tampere, Tampere, Finland

This course explores ways in which the use and nature of digital media raise issues which lend themselves to philosophical treatments, and the ways in which philosophy can be a source of inspiration for creative employment and development of these media. Today will consist of an introductory lecture and a discussion during which we get an overview of the topic. We will also discuss the syllabus for the course, all of which will be available online.

Some texts which will be included in the syllabus are:

Achatz, Johannes Gerhard (2008) "Music, the Digital, and Ethics: A case study on uniqueness, values and responsibility in digital music." Proceedings of the 2008 Computers in Music Modeling and Retrieval and Network for Cross-Disciplinary Studies of Music and Meaning Conference. (Peer reviewed.) Kristoffer Jensen, ed. Copenhagen: Re:New - Digital Arts Forum, pp. 65-72. (Available at http://www.philpopculture.dk/Music,_the_Digital,_and_Ethics.pdf. Copyright the author and uploaded with his permission.) ISBN: 978-87-7606-027-5.

Grund, Cynthia M. (2005) "Music Information Retrieval, Memory and Culture: Some Philosophical Remarks." Proceedings of the Sixth International Conference on Music Information Retrieval. (Peer reviewed.) Joshua D. Reiss and Geraint A. Wiggins, eds. London: Queen Mary, University of London, pp.8-12. (For ISMIR2005 online proceedings, please see http://ismir2005.ismir.net/proceedings/1112.pdf.)

Grund, Cynthia M. (2006a) "Interdisciplinarity and Computer Music Modeling and Information Retrieval: When Will the Humanities Get into the Act." Computer Music Modeling and Retrieval, LNCS 3902. Richard Kronland-Martinet, Thierry Voinier and Sølvi Ystad, eds. Berlin-Heidelberg-New York: Springer Verlag, pp. 265-273. (Available at http://dx.doi.org/10.1007/11751069_24 with institutional access; available during the course at http://www.philpopculture.dk/Interdisciplinarity_and_Computer_Music_Modeling.pdf).

Grund, Cynthia M. (2006b) "A Philosophical Wish List for Research in Music Information Retrieval." (Poster) ISMIR 2006: Proceedings of the Seventh International Conference on Music Information Retrieval. Roger Dannenberg, Kjell Lemström and Adam Tindale, eds. Victoria: University of Victoria, pp. 383-384. ISBN-13: 978-1-55058-349-6; ISBN-10:1-55058-349-2. http://ismir2006.ismir.net/PAPERS/ISMIR06149_Paper.pdf

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Grund, Cynthia M. (2007) "How Computer Music Modeling and Retrieval Interface with Music-And-Meaning Studies: Overview of Panelists' Suggestions for Discussion Topics." Proceedings of the 2007 International Computer Music Conference, August 27-31, 2007. Copenhagen, Denmark. San Francisco and Copenhagen: The International Computer Music Association and RE:New – Digital Arts Forum, pp. 133-136. (Available during the course at http://www.philpopculture.dk/PanelICMC_CMMR07.pdf.) ISBN: 0-9713192-5-1.

Grund, Cynthia M., Rasmus Blok and Jesper Pilegaard (2008)   "Perception and Reality in – and out – of Second Life: Second Life as a Tool for Philosophical Reflection and Instruction at the University of Southern Denmark." Paper accepted on the basis of a peer-reviewed abstract and presented by Blok at the European University Information Systems Organisation conference EUNIS2008: VISION IT - Vision for IT in Higher Education, June 24 - 27, 2008, University of Aarhus, Denmark. Electronically published at http://www.eunis.dk/papers/p10.pdf. ISBN for electronic publication: 978-87-91234-58-3; ISBN for printed publication: 978-87-91234-56-9.

Grund, Cynthia M. and Jesper Pilegaard (2008). Percipitopia: An Educational and Research Tool Utilizing Digital Content Creation and Textual Reappropriation in Second Life. Paper accepted on the basis of a peer-reviewed abstract and presented by Grund and Pilegaard at Digital Content Creation: Creativity, Competence, Critique:The second international DREAM conference, September 18-20, 2008 University of Southern Denmark, Odense, Denmark. Electronically published at http://www.dreamconference.dk/nyheder/Grund%2C%20Cynthia%20M.%20et%20al..pdf.

. . . and we will also discuss and see examples of a Danish performance-and-research project entitled *Soundmapping the Genes*:

Grund, Cynthia M. (2008). "Soundmapping the Genes – Panel." Proceedings of the 2008 Computers in Music Modeling and Retrireval and Network for Cross-Disciplinary Studies of Music and Meaning Conference. (Peer reviewed.) Kristoffer Jensen, ed. Copenhagen: Re:New - Digital Arts Forum, p. 53. (Available at http://www.philpopculture.dk/Soundmapping_the_Genes_Panel.pdf. Copyright the author.) ISBN: 978-87-7606-027-5.

DAY TWO
2008-10-14, Tuesday, 4:15pm – 7:00pm
Pinni B3118, University of Tampere, Tampere, Finland

This course explores ways in which the use and nature of digital media raise issues which lend themselves to philosophical treatments and, the ways in which philosophy can be a source of inspiration for creative employment and development of these media. Today we will concentrate on virtual reality as an educational and research tool, using Second Life as a case study. Those who are familiar with Second Life

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and have an avatar might want to visit http://slurl.com/secondlife/Bifrost/89/128/33, which we will tour during today's lecture.

DAY THREE

2008-10-15, Wednesday, 4:15pm – 7:00pm

Pinni B3118, University of Tampere, Tampere, Finland

This course explores ways in which the use and nature of digital media raise issues which lend themselves to philosophical treatments and, the ways in which philosophy can be a source of inspiration for creative employment and development of these media. Today we will concentrate on radically new ways of approaching traditional questions of philosophical aesthetics by means of digitally-based methods of analysis. We will also glimpse how digitally-based methods of analysis might be able to harness aspects of musical practice and put them to use as methods of scientific inquiry.

DAY FOUR

2008-10-16, Thursday, 4:15pm – 7:00pm

Pinni B3118, University of Tampere, Tampere, Finland

This course explores ways in which the use and nature of digital media raise issues which lend themselves to philosophical treatments and, the ways in which philosophy can be a source of inspiration for creative employment and development of these media. Today, our final lecture, we will summarize the material we have discussed during the past few days, and conclude by taking a look at the way in which the uses of digital media imagined in science fiction can inspire philosophical reflection.

We will also discuss topics for student essays, should anyone wish to take the course for credit (2 ECTS).